

Ballerina Card game *For 2-4 Players • Ages 4 & Up*

Contents: 48 cards - 41 for card games and 7 bonus informational ballet cards.

Game Number 1: Name That Ballet Position!

Object of the game: To win the most cards!

Before you begin:

Remove the Révérence card and the 7 "Ballet Facts" cards from the deck. Separate the 10 pink cards from the deck. Place all the others aside. Shuffle the pink cards well and place them face down on the table. Choose a game leader.

Playing the game:

The game leader chooses the top card, looks at the ballet position on the card (don't let the player's see it!) and performs the position for all the players. The players must now guess, which position it is. The first player to shout out the name of the position wins the card. If a player calls out a wrong answer, the card is placed aside and no one can claim it. The game leader now chooses the next card, and performs that position. Play continues until all the cards are claimed. If any cards are put aside due to wrong answers, they are reshuffled and used again.

Winning the game:

Whoever guesses the most positions and claims the most cards is the winner.

Note: This game can be played in rounds, with players taking turns being the game leader. Divide the deck by colors. Each player gets a 10-card deck of a particular color. Players take turns being game leaders, choosing cards only from their own deck to perform. When all cards are played, the player with the most cards wins.

Game Number 2: Ballerina Color Rummy:

Object of the game:

To be the first player to collect 5 cards of the same color.

Before you begin:

Remove the 7 "Ballet Facts" cards from the deck. Shuffle the remaining 41 cards and deal 5 cards to each player. The remaining cards become the draw pile, which is placed, face down, in the center of the table. Turn the top card from the pile face up to form the discard pile.

Playing the game:

The youngest player begins by taking either the top card of the draw pile or the turned up card in the discard pile. The player then must choose which card in his/her hand to discard, as each player must always hold 5 cards. Play passes to the next player. Play continues as players try to collect 5 cards of the same color. If all the cards in the draw pile are used before there is a winner, the discard pile should be shuffled and used for a draw pile.

The "Révérence" Card:

The card, which shows the ballerina performing a bow, or révérence, is a wild card. The player who is dealt or draws this card is very lucky! This card can represent any other card and can be used to match any color.

Winning the game:

The winner is the first player who collects 5 cards that are the same color. Place the cards on the table face up for all to see.

Game Number 3: Classic Ballerina Rummy

Object of the game:

To be the first player to match all the cards in his/her hand but collecting 3 cards showing one ballet position and 2 showing another position.

Before you begin:

Remove the 7 "Ballet Facts" cards from the deck. Shuffle the remaining 41 cards and deal 5 cards to each player. The remaining cards become the draw pile, which is placed face down, in the center of the table. Turn the top card from the pile face up to form a discard pile.

Playing the game:

The youngest player begins by taking either the top card of the draw pile or the top card on the discard pile. The player must then choose which card in his/her hand to discard, as all players must always hold 5 cards. Play passes to the next player. Play continues as players try to match sets of cards- 3 matching cards that show one ballet position and 2 matching cards which show another position. If the cards in the draw pile are used before there is a winner, the discard pile is shuffled and used for a draw pile.

The "Révérence" Card:

The card that shows the ballerina performing a bow, or Révérence, is a wild card. The player who is dealt or draws this card is very lucky! This card can represent any other card.

Winning the game:

The winner is the player who forms 2 sets of matching cards first. Place the cards on the table face up for all to see.

Game Number 4: Ballet Practice

For 2 players

Object of the game:

To match ballet positions shown on cards and to win the most pairs

Before you begin:

Remove the Révérence card and the 7 "Ballet Facts" cards from play. Shuffle the remaining 40 cards and deal 5 cards to each player. Place the remaining cards in a draw pile. Players now look at their hands. If you have two cards that show matching ballet positions, you may place this pair down in front of you and take 2 more cards from the draw pile. Say the name of the ballet position on the pair you have matched, and stand up and perform it. (If you have 3 cards that match, you may only place 2 cards down, as you are matching pairs). Once both players have matched all pairs in their hands, they are ready to begin.

Playing the game:

The youngest player begins by turning the top card on the draw pile face-up for both players to see. Both players, at once, quickly look at the cards in their hands to see if any of them match the turned up card (you are matching ballet positions, not colors). If you have a match, hurry and put the card down on top of the turned up card, and say the name of the ballet position shown on the matching cards. Now, stand up and perform this ballet position. Only after you have performed the position can you take the two matching cards and place them in front of you. For example, a player turns up the top card from the draw pile. The card shows a ballerina performing a Relevé. You have a Relevé card in your hand. This is a match. Quickly, place the card from your hand down onto the turned up card. State the name of the position - "Relevé". Now, stand up and perform the position. Once you have done so, you can take the two Relevé cards and place them in front of you. If neither player has a match for the turned up card, the player who turned the card over must add it to his/her hand. It is now the opponent's turn, who turns over the top card from the draw pile.. On every turn, either player can play one of his/her cards onto the turned up card. As play continues, the cards turned-up from the draw pile are either matched or added to one of the player's hands.

Winning the game:

When one of the players uses up all his/her cards, count your matches. Whoever has the most matches wins the game.

Game Number 5: Ballerina Memory

Object of the game:

To collect the most pairs

Before you begin:

Remove the Révérence card and the 7 "Ballet Facts" cards from the deck. Shuffle the remaining 40 cards and place them face down on the table, in 5 rows of 8 cards.

Playing the game:

The youngest player begins and turns up 2 cards for all players to see. If they match, the player can claim them. If they do not, they are again placed face down.(you are not matching colors, but ballet positions!) All players should try to remember where they are so they can find them later! It is the next player's turn.

Winning the game:

As the game is played, players claim matches until all the cards are claimed. Whoever has the most matching pairs is the winner.