

2-4 Players, Ages 3+

# Beetle Build-Up



## Object of the game:

Be the first to build a complete beetle. Players roll the die to collect different beetle body parts.

## Before you begin:

Separate and place the beetle parts into the compartments within the game tray.

Place this rules sheet where everyone can see the key to the dice roll.

## Playing the game:

The youngest player starts the game by rolling the die. All players must roll a 1 to begin to build their beetle. If you roll a 1, you can choose a beetle body in the color of your choice. You are now ready to start building your beetle.

**Note:** You can only collect a feeler, eye, or nose if you have a beetle head (by rolling a 2). You can collect the legs of the beetle without a beetle head by rolling a 6.

Each player rolls the die once and then passes the die to the player on the left. You can only roll the die once even if you already have the beetle body part. For example: If you have 2 eyes and you roll a 4, you must wait until your next turn to roll the die again. Remember a complete beetle has 1 nose, 2 eyes, 2 feelers, and 6 legs.

## Winning the game:

The first player to build a complete beetle wins!

## Key to Dice Roll



Roll 1: Choose a body



Roll 2: Add the head



Roll 3: Add a feeler



Roll 4: Add an eye



Roll 5: Add a nose



Roll 6: Add a leg



## Contents:

1 Die  
8 Eyes  
24 Feet  
4 Noses  
8 Feelers  
Game rules  
4 Beetle heads  
4 Beetle bodies  
1 Game storage tray



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**WARNING:**

CHOKING HAZARD—Small parts.  
Not for children under 3 years.